

Battlefield 2 1.21 Patch Released

Mandrake, Friday 10 March 2006 - 22:06:13

After the not entirely successfull 1,2 patch for Battlefield 2, EA Games has now released patch 1.21 to fix the bugs, which unfortunately was introduced in the latest patch. You can find links to download both the incremental and full version of the patch after the changelog:

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Battlefield 2 Å ¢ â ¬ ~ Å ¢: V1.21

ReadMe File

February 28, 2006

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Patch v1.21

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BUG FIXES

- Fixed the Hmwwv with TOW crash on Battlefield 2: Special Forces maps
- Fixed the Battle Recorder crash
- Fixed the screen capture
- Fixed the issue with Pixel Shader 1.4 video cards
- Fixed the issue that caused heat seeking missiles to stick to oil towers
- Fixed the issue that caused heat seeking missiles to ziz-zag
- Reduced the maximum number of claymores that can be dropped to 2
- Fixed the Server Browser filter to enable search by map name
- Fixed the error in Client - Server communication causing sound, animation and other sync issues.

If you already have the 1.2 patch installed, you only need to download the 14 mb incremental patch [by clicking right here](#).

Otherwise you will ned to download the entire 370 mb patch [which you will find here](#).