Battlefield 2 Community Update 4/26-2006

Mandrake, Wednesday 26 April 2006 - 16:40:05

EA have sent out a new Community Update for Battlefield 2. This time they tell a little about the upcoming 1.3 patch.

Community Update - 4/25/06

Attention Soldiers!

Although the 1.3 patch is still being worked on we wanted to provide a peek at what you can expect with the coming release:

NEW FEATURES

» Co-op: Co-op Mode allows you to play Single Player levels on the Internet and LAN with both AI controlled bots and human players. Several new options have been created that will allow the server creator to modify how the bots behave in game.

» Air dropped vehicles: Squad members can now send a request up the chain of command for a vehicle to be dropped at their location.

BUG FIXES & GAME PLAY TWEAKS

» Prevented ban list from being cleared in the event of a server crash.

» Fixed issue with players not properly ranking up on servers where they continuously play.

» Fixed bug where friendly vehicles show up as valid targets.

» Friendly Vehicle lock: Lock-on weapons do not lock on to friendly vehicles. The box with an X through it will still appear, but a lock tone will not sound and then if fired, the missile will not track the friendly target.

Keep in mind this is only a part of what 1.3 will include. Our live team is working diligently to provide the best update possible in preparation for the release of the Armored Fury booster pack!